# Coarse-Graining of Lipid Micelles and Bilayers

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For both fundamental and technological reasons, there is strong desire to understand the overall behavior of complex r molecular and biological soft-matter system

From theoretical point of view, this task is highly nontrivial since processes in these systems occur over a wide range of length a time scales, while current modeling and analytical techniques are feasible over relatively limited scales only.

To fill this gap, one has to develop ways to link different methods. an idea which has lead to concepts known as multiscale modeling and coarse-graining.

The idea of multiscale modeling gives rise to the fundamental problem that there is no unique way to perform coarse-graining.

We employ a method that allows us to perform controlled spae-graining followed by corresponding temporal coarse graining in a systematic well-defined fashion.

### Problem

The diffusion constant for typical lipids is about

$$D = 3 \cdot 10^{-7} \text{cm}^{-2}/s$$

The time needed to diffuse around the sample shown in the centre is thus

$$t = 1\mu s$$

A modern microscopic MD simulation takes about one week per nanosecond  $\Rightarrow$  It would take about 20 years to see a particle exploring the entire sample

> How can we speed up our simulation by at least a factor of 100?

Answer: coarse-graining in space and time

### Spatial coarse-graining

Aim: Reduce the number of particles







We can describe the collision of two billard balls by just two particles - instead of 10<sup>23</sup> atoms.

N particles  $\Rightarrow N^2$  interactions

Reduction of particle number leads to quadratic increase in simulation speed!

We replace a group of several "microscopic" atoms by a larger

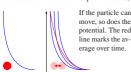
### Temporal coarse-graining

The integration time step in a MD simulation is limited by the slope of the internal potentials.

We want softer potentials!

A potential can be softened by coarse-graining (=averaging) over time. All particles fluctuate somewhat so their potential does, too.





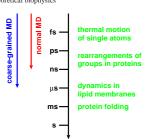
## Outlook

Dynamics in biophysical systems has characteristic time scales The kind of dynamics that can be investigated depends on the power of the molecular-dynamics methods

Past: Traditional MD can "see" the movement of only small groups of atoms.

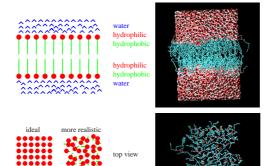
Now: Coarse-grained dynamics brings the dynamics in lipid

Future: Better coarse-graining techniques might be able to solve the protein folding problem => "holy grail" of theoretical biophysics



### DPPC-Cholesterol bilayers

Lipids possess a hydrophilic head and a hydrophobic tail. To minimise the interaction of

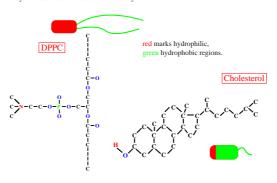


Our simulations involve two different lipids, Cholesterol and DPPC (di-palmitoylphosphatidylcholine):

Cholesterol has a relatively large rigid body and small flexible tail. Only the front part of the body is polar (=hydrophilic).

DPPC has a relatively small but flexible body. In addition, it has two almost identical

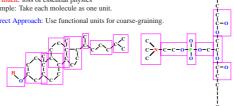
Function: The bilayer consists mainly of DPPC. The addition of cholesterol stiffens the bilayer ⇒ too much cholesterol is unhealty!



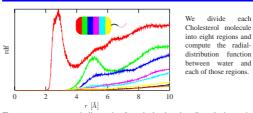
### Spatial coarse-graining

How much coarse-graining do we want?

Our approach gives us complete freedom for spatial coarse-graining Too little: no speed-up Too much: loss of essential physics Example: Take each molecule as one unit. Correct Approach: Use functional units for coarse-graining



# Do we capture the specificity?



The curves vary monotonically starting from the head to the tail ⇒ the interaction is specific and agrees with physical intuition (for hydrophilic region peak at small distance, for hydrophobic residues no such peak).

### Radial distribution functions

Pair correlation function  $g_{AB}(r)$ : Probability (density) of finding a particle of type  $\bf B$  in a distance r of a particle of type  $\bf A$ , divided by density of particles of type B.



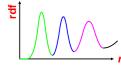
The number of particles of type B is  $4\pi r^2 \Delta r$ 

Radial distribution function: Divide pair correlation function by

The radial correlation function goes to 1 for large r. If there is an excluded volume, it goes to 0 for small

Example: radial-distribution function of the red particle





### **Computation of effective potentials**

We demand that the effective potentials yield the correct radialdistribution function, i.e., the correct two-particle correl function. Typically higher correlation functions will then be well



Initial guess: Use potential of mean force

Extract it from the two-particle correlation function g(r) using the Boltzmann factor:

$$g(r) \propto \exp[-\beta V(r)]$$

Adjust potential using

$$\Delta g(r) = \int \mathrm{d}r' \frac{\partial g(r)}{\partial V_{\mathrm{eff}}(r')} \Delta V_{\mathrm{eff}}(r') + \dots$$

⇒ allows iterative improvement by solving a linear equation because we know

$$\frac{\partial g(r)}{\partial V_{\rm eff}(r')} = -\frac{\langle g(r)g(r')\rangle - \langle g(r)\rangle \langle g(r')\rangle}{k_{\rm B}T}$$

# Summary

- run a microscopic simulation for a short time
  divide the molecules in units, guided by knowledge of the system (spatial coarse-graining)
  • compute the radial distribution functions for the spatially
- coarse-grained particles from the microscopic simulation
- compute the effective potentials in a systematic well-defined way (temporal coarse-graining)
- run a coarse-grained simulation for a much longer time

If a coarse-grained simulation is done in this way

- · all pair-correlation functions are guaranteed to be correct
- higher correlation functions are very well approximated if the spatial coarse-graining was sensibly chosen

### References

- A. P. Lyubartsev & A. Laaksonen, Calculation of effective interaction potentials from radial distribution functions, PRE **52**, 3730 (1995)
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